

# Wilton Water & Crofton Beam Engines



Distance: approx 3.6 km (2¼ miles)  
Map: OS Explorer 157

A circular walk from Wilton village out alongside Wilton Water to the Kennet and Avon Canal and Crofton Beam Engines.

Moderate walking conditions. Two stiles and two flights of steps up banks.

## The Stores

19 High Street, Great Bedwyn. Tel: 01672 871026

Convenience Store Licensed

Open daily

\*\*\*\*\*

## №10 B&B

www.bedwynbnb.co.uk

www.airbnb.co.uk/h/bedwynbnb

email: bedwynbnb@gmail.com

Tel: 01672 870587 Mob: 07710 503661

\*\*\*\*\*

## The Three Tuns

A freehouse village pub

Dine in – Take out – Outdoor seating



1 High Street, Great Bedwyn SN8 3NU

tel: 01672 870280

email: bedwyn3tuns@gmail.com



\*\*\*\*\*

## The Post Office, Shop and Bakery

Cards, gifts, stationery, groceries

90 Church Street. Tel: 01672 870673

Open daily

\*\*\*\*\*



Recreation ground, off Farm Lane

Great Bedwyn SN8 3LU

Tel: 07901 668302

www.wendyscafeandjuicebar.co.uk

Light lunches, and delicious cakes

Dogs on leads welcome

\*\*\*\*\*

## The Swan

Wilton SN8 3SS

Takeaways available

A traditional pub. Excellent food

01672 870274

info@theswanwilton.co.uk www.theswanwilton.com



For more walks, go to  
www.bedwynfootpathsgroup.org.uk



B  
F  
G



New members always welcome  
Contact: Judy at  
bedwynfootpathsgroup.co.uk

## Getting there:

**Buses**, on-demand and scheduled, serve the Bedwyns, Marlborough, Hungerford and surrounding villages: [www.connectingwiltshire.co.uk/getting-around/bus/wiltshire-connect](http://www.connectingwiltshire.co.uk/getting-around/bus/wiltshire-connect)

**Trains** to Hungerford, Kintbury, Newbury, Reading and Paddington: [www.gwr.com](http://www.gwr.com)

**Cars** may park at Great Bedwyn wharf

**Cycle routes**: go to <http://www.sustrans.org.uk>

## Places to visit in the area:

**St Mary's church, Great Bedwyn**: this church houses the tomb of Sir John Seymour, father of Jane, third wife of Henry VIII: [www.savernaketeam.org.uk/church/st-marys-great-bedwyn/](http://www.savernaketeam.org.uk/church/st-marys-great-bedwyn/)

**Crofton Beam Engines**: the oldest working steam engines in the world. See website for opening times and steaming dates: [www.croftonbeamengines.org](http://www.croftonbeamengines.org)

**Wilton windmill**: the only operating windmill in Wessex. See website for seasonal opening of mill and refreshments: [www.wiltonwindmill.co.uk](http://www.wiltonwindmill.co.uk)

**St Martin's chapel**: this pretty thatched 13th century chapel is under the care of English Heritage. Visit [english-heritage.org.uk/visit/places/chisbury-chapel/](http://english-heritage.org.uk/visit/places/chisbury-chapel/)

**Savernake Forest**: 4,500 acres of privately-owned ancient forest with many lovely walks. Managed by Forestry England: [www.forestryengland.uk/savernake-forest](http://www.forestryengland.uk/savernake-forest)

**More suggestions** at [www.visitpewseyvale.co.uk](http://www.visitpewseyvale.co.uk) or visit [www.pewsey-heritage-centre.org.uk](http://www.pewsey-heritage-centre.org.uk)





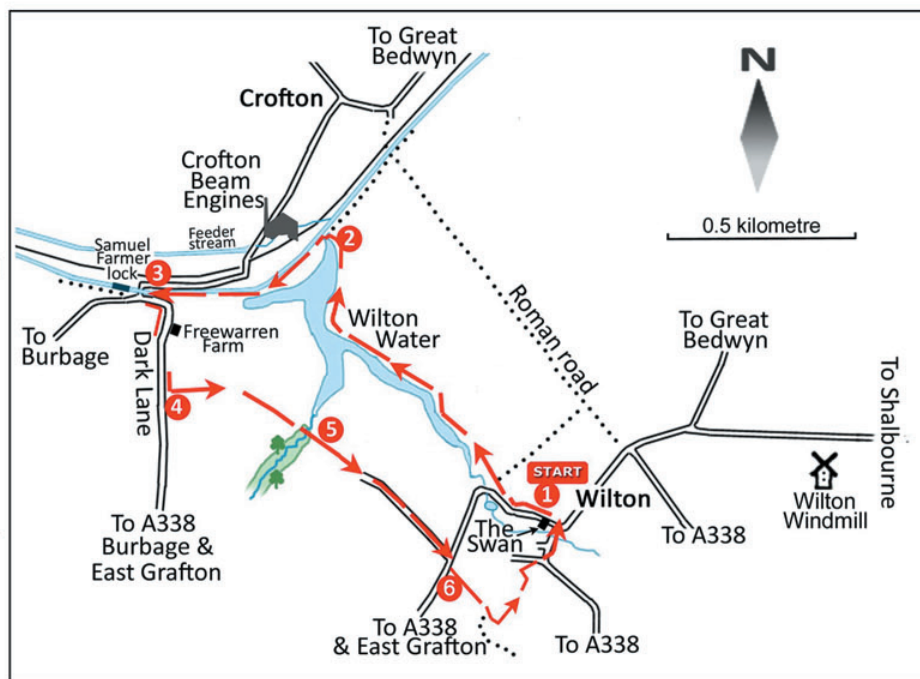
## Walk 4

### Wilton Water & Crofton Beam Engines

- 1 From the old red telephone box opposite The Swan Inn in Wilton, head north-west towards the village duck pond. At the pond, find the footpath sign opposite and follow the path to the left. Wilton Water will soon come into view on the left. Still keeping the water on your left, continue on until you meet the canal, approx 1 km (0.6 miles) from the pond.
- 2 Cross over a weir and, at the towpath, turn left. Crofton Beam Engines can be viewed across the canal.
- 3 Leave the towpath at the road bridge, just before the Samuel Farmer lock, and turn left then left again at the T-junction into Dark Lane, signed Grafton. (To visit Crofton Beam Engines, turn right on leaving the towpath.) Pass Freewarren Farm and after about 175m (190 yds), look for the footpath sign on the left.
- 4 Climb the steps up the bank and go through the kissing gate. Continue straight along the field edge through two metal pedestrian gates and then through a third pedestrian gate into woodland. Cross a bridge.

- 5 Climb a steep bank with steps opposite. Carry on uphill with a fence on the right. Veer left onto a farm track. Continue to the road, and cross over to find the footpath a few metres to the right.

- 6 Continue straight on into the field with field boundary on your left-hand side. Follow the field edge round to a stile next to a gate. Cross this stile and the next one (or go through the gates if open, remembering to close them afterwards), and turn immediately left along an enclosed path. Continue across a small bridge and follow the fenceline until you come to a metal gate. Go through the gate and turn right onto a driveway towards the road. At the road turn left at the next junction to return to the start by the Swan (or turn right here to go to the windmill, which is a 15 minute walk away).



Make sure that you are suitably equipped for walking and note that these maps are intended as a guide only. Please respect the countryside, wildlife and livestock, and ensure that dogs are kept under close control and don't leave the path. Be aware that ticks are prevalent in the area.

